



3000AD ENTERS THE MMO FRAY WITH LINE OF DEFENSE

Fort Lauderdale, FL – (GAMESBIZWIRE) – February 1st, 2011 – 3000AD, Inc, one of the industry's oldest independent game developers of several industry recognized brands such as Battlecruiser 3000AD, Universal Combat, Galactic Command and the All Aspects series of games, today announces **Line Of Defense**, its fifteenth video game for the PC.

In Line Of Defense (LOD), players will experience the thrill of pure war waged across stunning planetary landscapes and space vistas.

Players will engage in combat as one of two opposing sides fighting for control of military bases across various continents on contested planets and space regions.

As an infantry marine with access to various weapons of mass destruction, engage in frontlines combat using land and naval vehicles, as well as various aircrafts and gunships.

Take the fight from planet to the regions of space above the contested planets as you fight for supremacy and for all that is good – or evil – in a massive game world.

Featuring twitched based pure PvP mayhem with various character progressions, classes, abilities and attributes, all set in a massive open persistent game world, experience the future of sci-fi warfare as you've never seen it before. Especially not of this scale and scope.

Line Of Defense is scheduled to be released for the PC later this year. For more information about this exciting new game, please visit the primary website and FAQ at <http://lodmmo.com>

About 3000AD Inc.

Located in Florida and established in 1992 and headed by twenty year industry veteran Derek Smart, 3000AD Inc (<http://www.3000ad.com>). is a privately owned independent developer of PC games. The company is most famous for its industry recognized Battlecruiser series conceived in the mid eighties.

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