

UNIVERSAL COMBAT – THE LYRIUS CONFLICT™

Game Options

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These options control various aspects of the game. Unless you know what you are doing, you are advised to not tamper with the default settings. If you do make changes and you wish to revert to original default values, quit the game completely. Then delete the UCCONFIG.INI file located in the game install folder. When you restart the game a new one with default settings will be created.

When you have finished making your selection, press the **SAVE** button and **EXIT** to quit back to the main menu or to the game (if you had a game in progress).

SYSTEM

SOUND FX Toggle

MUSIC FX Toggle

You can also play your own music tracks by copying them to the SOUNDFX\MUSIC folder located in the game install folder. The game will automatically play them. Only OGG files are supported.

SOUND FX VOLUME General audio volume level

MUSIC FX VOLUME Music volume level

BACKGROUND COMMS CHATTER Toggle. Background comms chatter for ambiance only.

NPC CRAFT GUN SOUNDS Toggle. Audio for NPC craft within 250km range.

DISPLAY RESOLUTION 1280x720 (720p) is the default.

TEXTURE FILTERING Improves visual quality of object textures. Higher settings impact performance. To use this setting, ensure that you have your video card's own settings for this option set to "Application Preference" or similar.

ANISO HIGH: max anisotropy that the video card supports.

ANISO NORMAL: half the max anisotropy that the video card supports.

TRILINEAR: Mipmaps are filtered linearly.

BILINER: Mipmaps are filtered with point sampling.

LIGHTING QUALITY

Improves the quality of the lighting. Higher settings impact performance depending on the speed of the video card.

HIGH: On pixel shader 3.0 and higher cards, this setting is the same as the MEDIUM setting on these cards.

MEDIUM: On pixel shader 3.0 and higher cards, this setting is the same as the HIGH setting on these cards.

LOW: Lowest lighting setting. Difference is noticeable on all cards regardless of shader version.

FULL SCENE ANTI-ALIAS

Improves visual quality of objects and helps reduce jaggies. Higher settings impact performance. To use this setting, ensure that you have your video card's own settings for this option set to "Application Preference" or similar. Turn OFF for an increase in game performance.

**HYPERSPACE
TRANSITION FX**

Toggle. This is the visual effect played when traveling through hyperspace.

**EXTERNAL PLANET
CLOUD MAP**

Toggle. Disables the clouds seen moving over the planet when in space.

TERRAIN VISIBILITY

Sets the draw distance for the planetary terrain. The larger the range, the farther the draw distance and the slower the performance.

MAX : 20.0km, HIGH = 16.0km
MED : 12.8km LOW = 9.6km

**TERRAIN LIGHTING
QUALITY**

Improves the quality of the terrain lighting. Higher settings SEVERELY impact performance.

PLANETARY CLOUDS

Toggle. Disables the cloud layer when within a planet's atmosphere.

**PLANETARY CLOUD
QUALITY**

Improves the quality of the volumetric Clouds rendering. Higher settings SEVERELY impact performance.

WATER QUALITY

Improves the quality of the water rendering. Higher settings SEVERELY impact performance.

WATER REFLECTION

Enables reflections on water. At higher Settings the clouds as well as objects are reflected on water. Higher settings SEVERELY impact performance.

WEATHER FX QUALITY

Improves the quality of the rain and snow Weather effects. Higher settings SEVERELY impact performance.

KEYS

FLIGHT CONTROLLER	Controller selection. Note, if you select mouse, you can still use both the mouse and keyboard to steer the craft.
INVERT MOUSE Y AXIS	Invert mouse controller mode.
ROLL/YAW DEFAULT	Select action of the roll/yaw axis of keyboard controller.
ENABLE CONTROLLER THROTTLE	Enable or disable joystick throttle.
SWAP ROLL/YAW AXIS	Swap the behavior of the joystick when you push the stick left or right.
PRIMARY HAT MODE	Joystick hat mode for target or view selection.
BUTTON CONFIG	To map a joystick or game pad button to any of the Actions: LEFT-CLICK on the choice. Then press the desired button on the controller. To abort and reset the configuration, press ESC .